

Package: systemfonts (via r-universe)

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Type Package

Title System Native Font Finding

Version 1.1.0.9000

Description Provides system native access to the font catalogue. As font handling varies between systems it is difficult to correctly locate installed fonts across different operating systems. The 'systemfonts' package provides bindings to the native libraries on Windows, macOS and Linux for finding font files that can then be used further by e.g. graphic devices. The main use is intended to be from compiled code but 'systemfonts' also provides access from R.

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URL <https://github.com/r-lib/systemfonts>,
<https://systemfonts.r-lib.org>

BugReports <https://github.com/r-lib/systemfonts/issues>

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font_fallback	<i>Get the fallback font for a given string</i>
---------------	---

Description

A fallback font is a font to use as a substitute if the chosen font does not contain the requested characters. Using font fallbacks means that the user doesn’t have to worry about mixing characters from different scripts or mixing text and emojis. Fallback is calculated for the full string and the result is platform specific. If no font covers all the characters in the string an undefined "best match" is returned. The best approach is to figure out which characters are not covered by your chosen font and figure out fallbacks for these, rather than just request a fallback for the full string.

Usage

```
font_fallback(  
    string,  
    family = "",  
    italic = FALSE,  
    bold = FALSE,  
    path = NULL,  
    index = 0  
)
```

Arguments

string	The strings to find fallbacks for
family	The name of the font families to match
italic	logical indicating the font slant
bold	logical indicating whether the font weight
path, index	path an index of a font file to circumvent lookup based on family and style

Value

A data frame with a path and index column giving fallback for the specified string and font combinations

Examples

```
font_fallback("\U0001f604") # Smile emoji
```

font_feature	<i>Define OpenType font feature settings</i>
--------------	--

Description

This function encapsulates the specification of OpenType font features. Some specific features have named arguments, but all available features can be set by using its specific 4-letter tag. For a list of the 4-letter tags available see e.g. the overview on [Wikipedia](#).

Usage

```
font_feature(ligatures = NULL, letters = NULL, numbers = NULL, ...)
```

Arguments

ligatures	Settings related to ligatures. One or more types of ligatures to turn on (see details).
letters	Settings related to the appearance of single letters (as opposed to ligatures that substitutes multiple letters). See details for supported values.
numbers	Settings related to the appearance of numbers. See details for supported values.
...	key-value pairs with the key being the 4-letter tag and the value being the setting (usually TRUE to turn it on).

Details

OpenType features are defined by a 4-letter tag along with an integer value. Often that value is a simple 0 (off) or 1 (on), but some features support additional values, e.g. stylistic alternates (`salt`) where a font may provide multiple variants of a letter and the value will be used to choose which one to use.

Common features related to appearance may be given with a long form name to either the `ligatures`, `letters`, or `numbers` argument to avoid remembering the often arbitrary 4-letter tag. Providing a long form name is the same as setting the tag to 1 and can thus not be used to set tags to other values.

The possible long form names are given below with the tag in parenthesis:

Ligatures

- `standard` (*liga*): Turns on standard multiple letter substitution

- historical (*hlig*): Use obsolete historical ligatures
- contextual (*clig*): Apply secondary ligatures based on the character patterns surrounding the potential ligature
- discretionary (*dlig*): Use ornamental ligatures

Letters

- swash (*cswh*): Use contextual swashes (ornamental decorations)
- alternates (*calt*): Use alternate letter forms based on the surrounding pattern
- historical (*hist*): Use obsolete historical forms of the letters
- localized (*locl*): Use alternate forms preferred by the script language
- randomize (*rand*): Use random variants of the letters (e.g. to mimic handwriting)
- alt_annotation (*nalt*): Use alternate annotations (e.g. circled digits)
- stylistic (*salt*): Use a stylistic alternative form of the letter
- subscript (*subs*): Set letter in subscript
- superscript (*sup*): Set letter in superscript
- titling (*titl*): Use letter forms well suited for large text and titles
- small_caps (*smcp*): Use small caps variants of the letters

Numbers

- lining (*lnum*): Use number variants that rest on the baseline
- oldstyle (*onum*): Use old style numbers that use descender and ascender for various numbers
- proportional (*pnum*): Let numbers take up width based on the visual width of the glyph
- tabular (*tnum*): Enforce all numbers to take up the same width
- fractions (*frac*): Convert numbers separated by / into a fraction glyph
- fractions_alt (*afrc*): Use alternate fraction form with a horizontal divider

Value

A font_feature object

Examples

```
font_feature(letters = "stylistic", numbers = c("lining", "tabular"))

# Use the tag directly to access additional stylistic variants
font_feature(numbers = c("lining", "tabular"), salt = 2)
```

font_info	<i>Query font-specific information</i>
-----------	--

Description

Get general information about a font, relative to a given size. Size specific measures will be returned in pixel units. The function is vectorised to the length of the longest argument.

Usage

```
font_info(
  family = "",
  italic = FALSE,
  bold = FALSE,
  size = 12,
  res = 72,
  path = NULL,
  index = 0
)
```

Arguments

family	The name of the font families to match
italic	logical indicating the font slant
bold	logical indicating whether the font weight
size	The pointsize of the font to use for size related measures
res	The ppi of the size related measures
path, index	path an index of a font file to circumvent lookup based on family and style

Value

A data.frame giving info on the requested font + size combinations. The data.frame will contain the following columns:

- path** The path to the font file
- index** The 0-based index of the font in the fontfile
- family** The family name of the font
- style** The style name of the font
- italic** A logical giving if the font is italic
- bold** A logical giving if the font is bold
- monospace** A logical giving if the font is monospace
- weight** A factor giving the weight of the font
- width** A factor giving the width of the font

kerning A logical giving if the font supports kerning
color A logical giving if the font has color glyphs
scalable A logical giving if the font is scalable
vertical A logical giving if the font is vertical
n_glyphs The number of glyphs in the font
n_sizes The number of predefined sizes in the font
n_charmaps The number of character mappings in the font file
bbox A bounding box large enough to contain any of the glyphs in the font
max_ascend The maximum ascend of the tallest glyph in the font
max_descent The maximum descend of the most descending glyph in the font
max_advance_width The maximum horizontal advance a glyph can make
max_advance_height The maximum vertical advance a glyph can make
lineheight The height of a single line of text in the font
underline_pos The position of a potential underlining segment
underline_size The width the the underline

Examples

```
font_info('serif')

# Avoid lookup if font file is already known
sans <- match_fonts('sans')
font_info(path = sans$path, index = sans$index)
```

glyph_info

Query glyph-specific information from fonts

Description

This function allows you to extract information about the individual glyphs in a font, based on a specified size. All size related measures are in pixel-units. The function is vectorised to the length of the glyphs vector.

Usage

```
glyph_info(
  glyphs,
  family = "",
  italic = FALSE,
  bold = FALSE,
  size = 12,
  res = 72,
  path = NULL,
  index = 0
)
```

Arguments

<code>glyphs</code>	A vector of glyphs. Strings will be split into separate glyphs automatically
<code>family</code>	The name of the font families to match
<code>italic</code>	logical indicating the font slant
<code>bold</code>	logical indicating whether the font weight
<code>size</code>	The pointsize of the font to use for size related measures
<code>res</code>	The ppi of the size related measures
<code>path, index</code>	path and index of a font file to circumvent lookup based on family and style

Value

A data.frame with information about each glyph, containing the following columns:

glyph The glyph as a character
index The index of the glyph in the font file
width The width of the glyph
height The height of the glyph
x_bearing The horizontal distance from the origin to the leftmost part of the glyph
y_bearing The vertical distance from the origin to the top part of the glyph
x_advance The horizontal distance to move the cursor after adding the glyph
y_advance The vertical distance to move the cursor after adding the glyph
bbox The tight bounding box surrounding the glyph

match_fonts	<i>Find a system font by name and style</i>
-------------	---

Description

This function locates the font file (and index) best matching a name and optional style. A font file will be returned even if a perfect match isn't found, but it is not necessarily similar to the requested family and it should not be relied on for font substitution. The aliases "sans", "serif", "mono", "symbol", and "emoji" match to their respective system defaults (" " is equivalent to "sans"). `match_font()` has been deprecated in favour of `match_fonts()` which provides vectorisation, as well as querying for different weights (rather than just "normal" and "bold") as well as different widths.

Usage

```
match_fonts(family, italic = FALSE, weight = "normal", width = "undefined")

match_font(family, italic = FALSE, bold = FALSE)
```

Arguments

family	The name of the font families to match
italic	logical indicating the font slant
weight	The weight to query for, either in numbers (0, 100, 200, 300, 400, 500, 600, 700, 800, or 900) or strings ("undefined", "thin", "ultralight", "light", "normal", "medium", "semibold", "bold", "ultrabold", or "heavy"). NA will be interpreted as "undefined"/0
width	The width to query for either in numbers (0, 1, 2, 3, 4, 5, 6, 7, 8, or 9) or strings ("undefined", "ultracondensed", "extracondensed", "condensed", "semicondensed", "normal", "semiexpanded", "expanded", "extraexpanded", or "ultraexpanded"). NA will be interpreted as "undefined"/0
bold	logical indicating whether the font weight

Value

A list containing the paths locating the font files, the 0-based index of the font in the files and the features for the font in case a registered font was located.

Examples

```
# Get the system default sans-serif font in italic
match_fonts('sans', italic = TRUE)

# Try to match it to a thin variant
match_fonts(c('sans', 'serif'), weight = "thin")
```

register_font

Register font collections as families

Description

By design, systemfonts searches the fonts installed natively on the system. It is possible, however, to register other fonts from e.g. font packages or local font files, that will get searched before searching any installed fonts. You can always get an overview over all registered fonts with the registry_fonts() function that works as a registry focused analogue to [system_fonts\(\)](#). If you wish to clear out the registry, you can either restart the R session or call clear_registry().

Usage

```
register_font(
  name,
  plain,
  bold = plain,
  italic = plain,
  bolditalic = plain,
```



```

    features = font_feature()
  )

  registry_fonts()

  clear_registry()

```

Arguments

name	The name the collection will be known under (i.e. <i>family</i>)
plain, bold, italic, bolditalic	Fontfiles for the different faces of the collection. can either be a filepath or a list containing a filepath and an index (only for font files containing multiple fonts). If not given it will default to the plain specification.
features	A font_feature object describing the specific OpenType font features to turn on for the registered font.

Details

register_font also makes it possible to use system fonts with traits that is not covered by the graphic engine in R. In plotting operations it is only possible to specify a family name and whether or not the font should be bold and/or italic. There are numerous fonts that will never get matched to this, especially because bold is only one of many weights.

Apart from granting a way to use new varieties of fonts, font registration also allows you to override the default sans, serif, and mono mappings, simply by registering a collection to the relevant default name. As registered fonts are searched first it will take precedence over the default.

Value

register_font() and clear_registry() returns NULL invisibly. registry_fonts() returns a data table in the same style as [system_fonts\(\)](#) though less detailed and not based on information in the font file.

Examples

```

# Create a random font collection
fonts <- system_fonts()
plain <- sample(which(!fonts$italic & fonts$weight <= 'normal'), 1)
bold <- sample(which(!fonts$italic & fonts$weight > 'normal'), 1)
italic <- sample(which(fonts$italic & fonts$weight <= 'normal'), 1)
bolditalic <- sample(which(fonts$italic & fonts$weight > 'normal'), 1)
register_font(
  'random',
  plain = list(fonts$path[plain], fonts$index[plain]),
  bold = list(fonts$path[bold], fonts$index[bold]),
  italic = list(fonts$path[italic], fonts$index[italic]),
  bolditalic = list(fonts$path[bolditalic], fonts$index[bolditalic])
)

# Look at your creation

```

```
registry_fonts()

# Reset
clear_registry()
```

register_variant	<i>Register a font as a variant as an existing one</i>
------------------	--

Description

This function is a wrapper around `register_font()` that allows you to easily create variants of existing system fonts, e.g. to target different weights and/or widths, or for attaching OpenType features to a font.

Usage

```
register_variant(
  name,
  family,
  weight = NULL,
  width = NULL,
  features = font_feature()
)
```

Arguments

name	The new family name the variant should respond to
family	The name of an existing font family that this is a variant of
weight	One or two of "thin", "ultralight", "light", "normal", "medium", "semibold", "bold", "ultrabold", or "heavy". If one is given it sets the weight for the whole variant. If two is given the first one defines the plain weight and the second the bold weight. If NULL then the variants of the given family closest to "normal" and "bold" will be chosen.
width	One of "ultracondensed", "extracondensed", "condensed", "semicondensed", "normal", "semiexpanded", "expanded", "extraexpanded", or "ultraexpanded" giving the width of the variant. If NULL then the width closest to "normal" will be chosen.
features	A <code>font_feature</code> object describing the specific OpenType font features to turn on for the registered font variant.

Examples

```
# Get the default "sans" family
sans <- match_fonts("sans")$path
sans <- system_fonts()$family[system_fonts()$path == sans][1]
```

```
# Register a variant of it:
register_variant(
  "sans_ligature",
  sans,
  features = font_feature(ligatures = "discretionary")
)

registry_fonts()

# clean up
clear_registry()
```

reset_font_cache	<i>Reset the system font cache</i>
------------------	------------------------------------

Description

Building the list of system fonts is time consuming and is therefore cached. This, in turn, means that changes to the system fonts (i.e. installing new fonts), will not propagate to systemfonts. The solution is to reset the cache, which will result in the next call to e.g. [match_fonts\(\)](#) will trigger a rebuild of the cache.

Usage

```
reset_font_cache()
```

Examples

```
all_fonts <- system_fonts()

##-- Install a new font on the system --##

all_fonts_new <- system_fonts()

## all_fonts_new will be equal to all_fonts

reset_font_cache()

all_fonts_new <- system_fonts()

## all_fonts_new will now contain the new font
```

shape_string	<i>Calculate glyph positions for strings</i>
--------------	--

Description

Do basic text shaping of strings. This function will use freetype to calculate advances, doing kerning if possible. It will not perform any font substitution or ligature resolving and will thus be much in line with how the standard graphic devices does text shaping. Inputs are recycled to the length of strings.

Usage

```
shape_string(
  strings,
  id = NULL,
  family = "",
  italic = FALSE,
  bold = FALSE,
  size = 12,
  res = 72,
  lineheight = 1,
  align = "left",
  hjust = 0,
  vjust = 0,
  width = NA,
  tracking = 0,
  indent = 0,
  hanging = 0,
  space_before = 0,
  space_after = 0,
  path = NULL,
  index = 0
)
```

Arguments

strings	A character vector of strings to shape
id	A vector grouping the strings together. If strings share an id the shaping will continue between strings
family	The name of the font families to match
italic	logical indicating the font slant
bold	logical indicating whether the font weight
size	The pointsize of the font to use for size related measures
res	The ppi of the size related measures
lineheight	A multiplier for the lineheight

<code>align</code>	Within text box alignment, either 'left', 'center', or 'right'
<code>hjust, vjust</code>	The justification of the textbox surrounding the text
<code>width</code>	The requested width of the string in inches. Setting this to something other than NA will turn on word wrapping.
<code>tracking</code>	Tracking of the glyphs (space adjustment) measured in 1/1000 em.
<code>indent</code>	The indent of the first line in a paragraph measured in inches.
<code>hanging</code>	The indent of the remaining lines in a paragraph measured in inches.
<code>space_before, space_after</code>	The spacing above and below a paragraph, measured in points
<code>path, index</code>	path an index of a font file to circumvent lookup based on family and style

Value

A list with two element: `shape` contains the position of each glyph, relative to the origin in the enclosing textbox. `metrics` contain metrics about the full strings.

`shape` is a `data.frame` with the following columns:

glyph The glyph as a character

index The index of the glyph in the font file

metric_id The index of the string the glyph is part of (referencing a row in the `metrics` `data.frame`)

string_id The index of the string the glyph came from (referencing an element in the `strings` input)

x_offset The x offset in pixels from the origin of the textbox

y_offset The y offset in pixels from the origin of the textbox

x_mid The x offset in pixels to the middle of the glyph, measured from the origin of the glyph

`metrics` is a `data.frame` with the following columns:

string The text the string consist of

width The width of the string

height The height of the string

left_bearing The distance from the left edge of the textbox and the leftmost glyph

right_bearing The distance from the right edge of the textbox and the rightmost glyph

top_bearing The distance from the top edge of the textbox and the topmost glyph

bottom_bearing The distance from the bottom edge of the textbox and the bottommost glyph

left_border The position of the leftmost edge of the textbox related to the origin

top_border The position of the topmost edge of the textbox related to the origin

pen_x The horizontal position of the next glyph after the string

pen_y The vertical position of the next glyph after the string

Examples

```

string <- "This is a long string\nLook; It spans multiple lines\nand all"

# Shape with default settings
shape_string(string)

# Mix styles within the same string
string <- c(
  "This string will have\na ",
  "very large",
  " text style\nin the middle"
)

shape_string(string, id = c(1, 1, 1), size = c(12, 24, 12))

```

string_metrics_dev	<i>Get string metrics as measured by the current device</i>
--------------------	---

Description

This function is much like `string_widths_dev()` but also returns the ascent and descent of the string making it possible to construct a tight bounding box around the string.

Usage

```

string_metrics_dev(
  strings,
  family = "",
  face = 1,
  size = 12,
  cex = 1,
  unit = "cm"
)

```

Arguments

strings	A character vector of strings to measure
family	The font families to use. Will get recycled
face	The font faces to use. Will get recycled
size	The font size to use. Will get recycled
cex	The cex multiplier to use. Will get recycled
unit	The unit to return the width in. Either "cm", "inches", "device", or "relative"

Value

A data.frame with width, ascent, and descent columns giving the metrics in the requested unit.

See Also

Other device metrics: [string_widths_dev\(\)](#)

Examples

```
# Get the metrics as measured in cm (default)
string_metrics_dev(c('some text', 'a string with descenders'))
```

string_width	<i>Calculate the width of a string, ignoring new-lines</i>
--------------	--

Description

This is a very simple alternative to [shape_string\(\)](#) that simply calculates the width of strings without taking any newline into account. As such it is suitable to calculate the width of words or lines that has already been splitted by `\n`. Input is recycled to the length of strings.

Usage

```
string_width(
  strings,
  family = "",
  italic = FALSE,
  bold = FALSE,
  size = 12,
  res = 72,
  include_bearing = TRUE,
  path = NULL,
  index = 0
)
```

Arguments

strings	A character vector of strings
family	The name of the font families to match
italic	logical indicating the font slant
bold	logical indicating whether the font weight
size	The pointsize of the font to use for size related measures
res	The ppi of the size related mesures
include_bearing	Logical, should left and right bearing be included in the string width?
path, index	path an index of a font file to circumvent lookup based on family and style

Value

A numeric vector giving the width of the strings in pixels. Use the provided `res` value to convert it into absolute values.

Examples

```
strings <- c('A short string', 'A very very looong string')
string_width(strings)
```

string_widths_dev	<i>Get string widths as measured by the current device</i>
-------------------	--

Description

For certain composition tasks it is beneficial to get the width of a string as interpreted by the device that is going to plot it. `grid` provides this through construction of a `textGrob` and then converting the corresponding grob width to e.g. `cm`, but this comes with a huge overhead. `string_widths_dev()` provides direct, vectorised, access to the graphic device for as high performance as possible.

Usage

```
string_widths_dev(
  strings,
  family = "",
  face = 1,
  size = 12,
  cex = 1,
  unit = "cm"
)
```

Arguments

<code>strings</code>	A character vector of strings to measure
<code>family</code>	The font families to use. Will get recycled
<code>face</code>	The font faces to use. Will get recycled
<code>size</code>	The font size to use. Will get recycled
<code>cex</code>	The cex multiplier to use. Will get recycled
<code>unit</code>	The unit to return the width in. Either <code>"cm"</code> , <code>"inches"</code> , <code>"device"</code> , or <code>"relative"</code>

Value

A numeric vector with the width of each of the strings given in `strings` in the unit given in `unit`

See Also

Other device metrics: [string_metrics_dev\(\)](#)

Examples

```
# Get the widths as measured in cm (default)
string_widths_dev(c('a string', 'an even longer string'))
```

str_split_emoji	<i>Split a string into emoji and non-emoji glyph runs</i>
-----------------	---

Description

In order to do correct text rendering, the font needed must be figured out. A common case is rendering of emojis within a string where the system emoji font is used rather than the requested font. This function will inspect the provided strings and split them up in runs that must be rendered with the emoji font, and the rest. Arguments are recycled to the length of the string vector.

Usage

```
str_split_emoji(
  string,
  family = "",
  italic = FALSE,
  bold = FALSE,
  path = NULL,
  index = 0
)
```

Arguments

string	A character vector of strings that should be splitted.
family	The name of the font families to match
italic	logical indicating the font slant
bold	logical indicating whether the font weight
path, index	path an index of a font file to circumvent lookup based on family and style

Value

A data.frame containing the following columns:

string The substring containing a consecutive run of glyphs
id The index into the original string vector that the substring is part of
emoji A logical vector giving if the substring is a run of emojis or not

Examples

```
emoji_string <- "This is a joke\U0001f642. It should be obvious from the smiley"
str_split_emoji(emoji_string)
```

system_fonts	<i>List all fonts installed on your system</i>
--------------	--

Description

List all fonts installed on your system

Usage

```
system_fonts()
```

Value

A data frame with a row for each font and various information in each column

Examples

```
# See all monospace fonts
fonts <- system_fonts()
fonts[fonts$monospace, ]
```

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